

Film Scoring with Garageband



A Panda Style Tutorial



Composing a Film Score to a scene from

Kung Fu Panda & making it legendary...

As part of our studies on Film Music you get the chance to compose your own score for the beginning scene from Kung Fu Panda.

Follow the steps outlined in this tutorial to setup your *scoring session*.
Take note of the *tools* along the way to help you create an effective film score!

What's in this Booklet?

> A Quick Overview of Garageband 2011

- Opening
- Exploring
- Creating
- Exporting

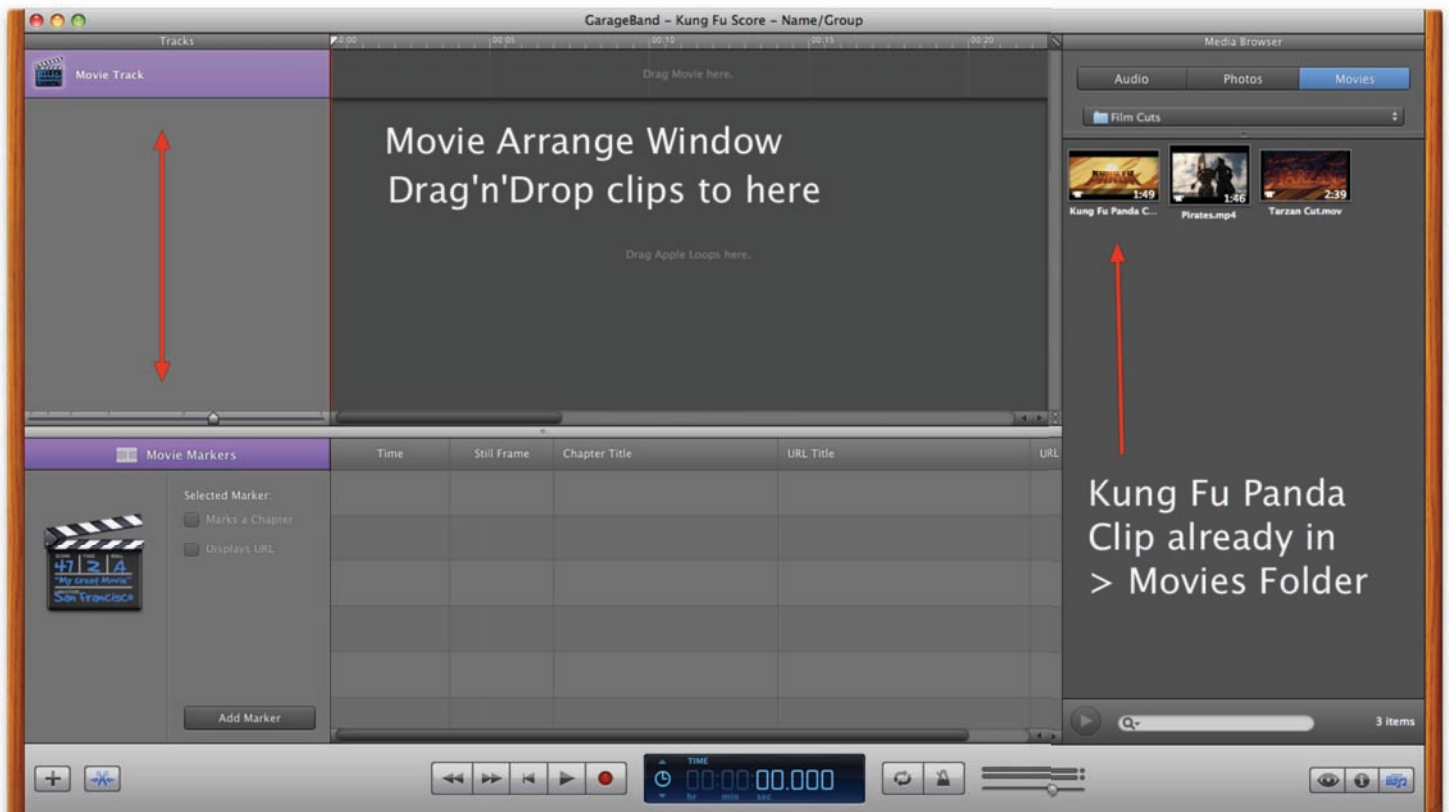
> Project Steps

1. Opening a Film Score Project
2. Saving Project to New Folder
3. Downloading & Importing a Video Track
4. Adding Hit Points for SFX (Foley Stage)
5. Find, Add & Edit Sounds for SFX
6. Adding Background Music via Loops
7. Editing Loops and Regions
8. Adding MIDI, Audio or Voice-Overs
9. Exporting & Presenting
10. Sources & Further Reading



Garageband '11 - An Overview

> Opening





Garageband '11 - An Overview

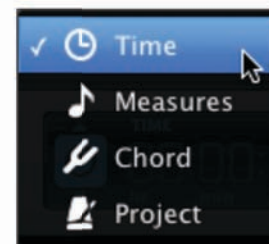
> Exploring

Play & Record Controls

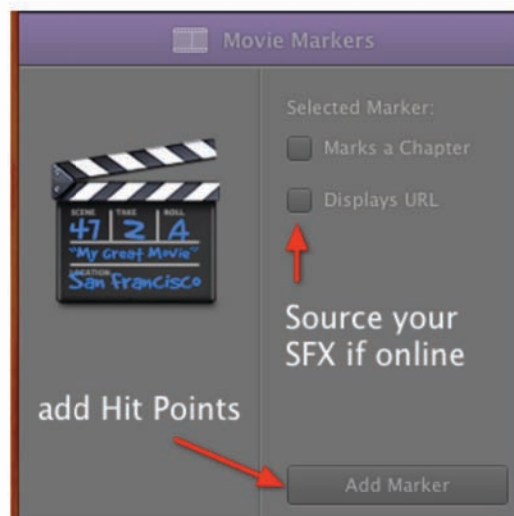
Loop & Metronome Buttons



LCD Menu controls project properties



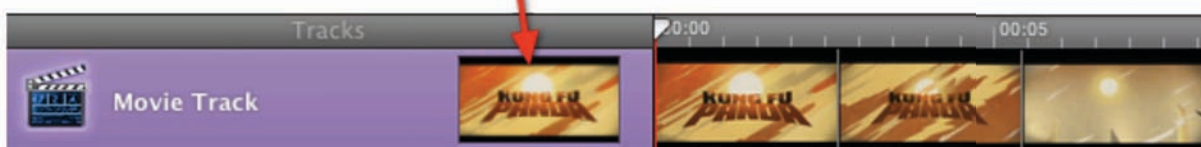
Add New Track
Track Editor



Loop Browser
Track Info
Media Browser



Pop Out Score Window



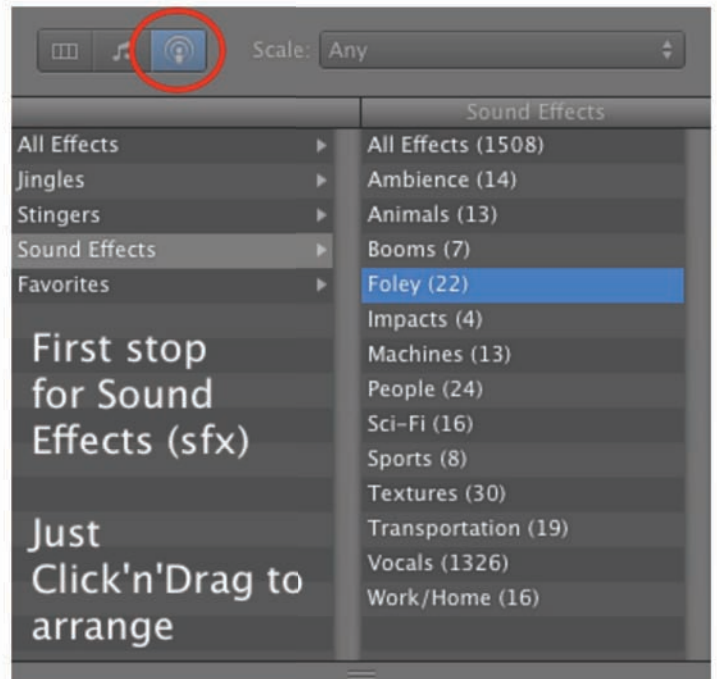
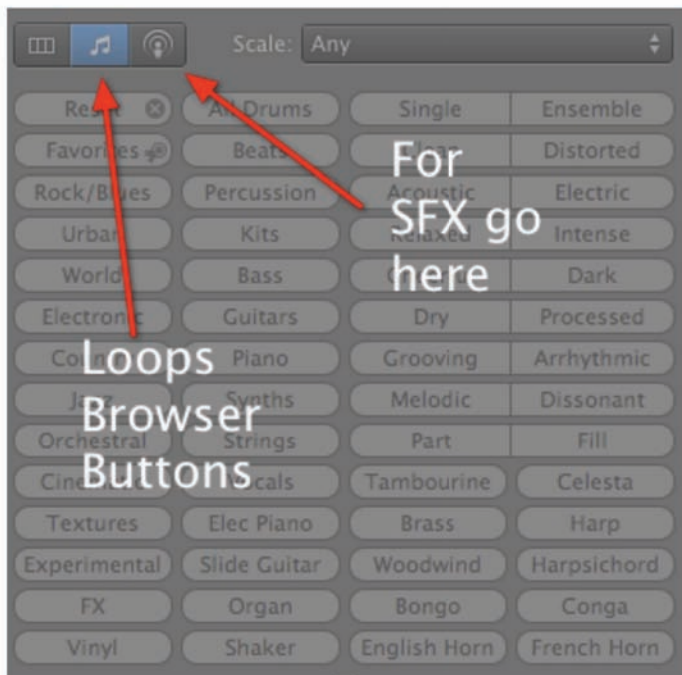
Once clip has been dragged into the arrange window it can be viewed in a timeline with a pop out window



Garageband '11 - An Overview

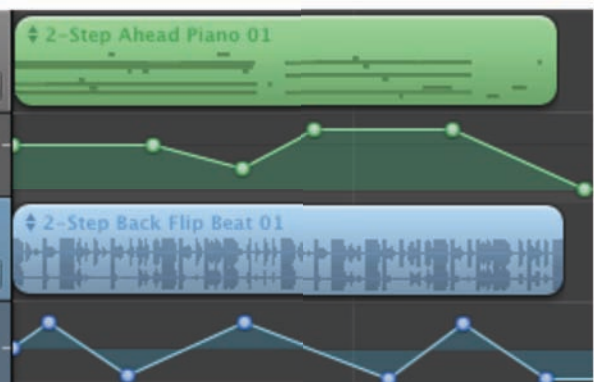
Musical Buttons Podcast Sounds

> Creating



MIDI Tracks are Green

MIDI with volume changes



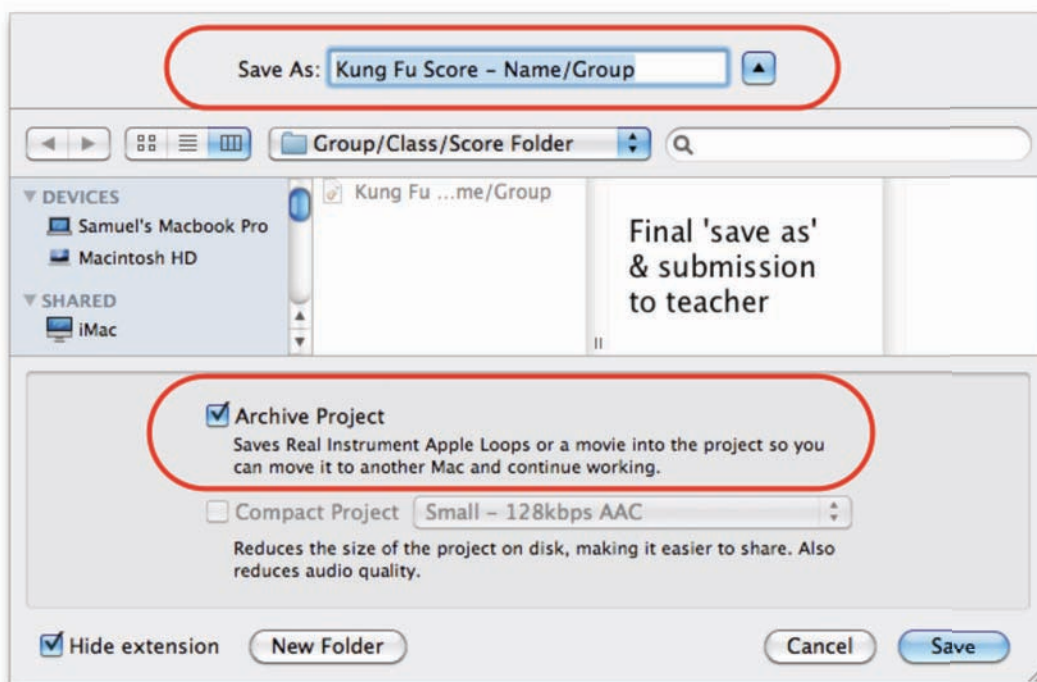
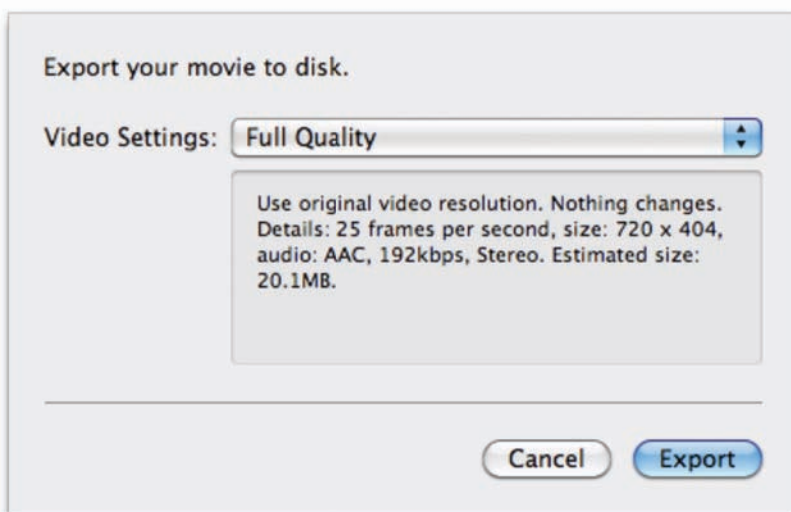
Audio Tracks are Blue

Audio with Panning changes



Garageband '11 - An Overview

> Exporting





Project Steps

Each Step will be demonstrated from the IWB by your teacher but these can help you with staying on task.

Please refer to this video for visual & audio instructions:

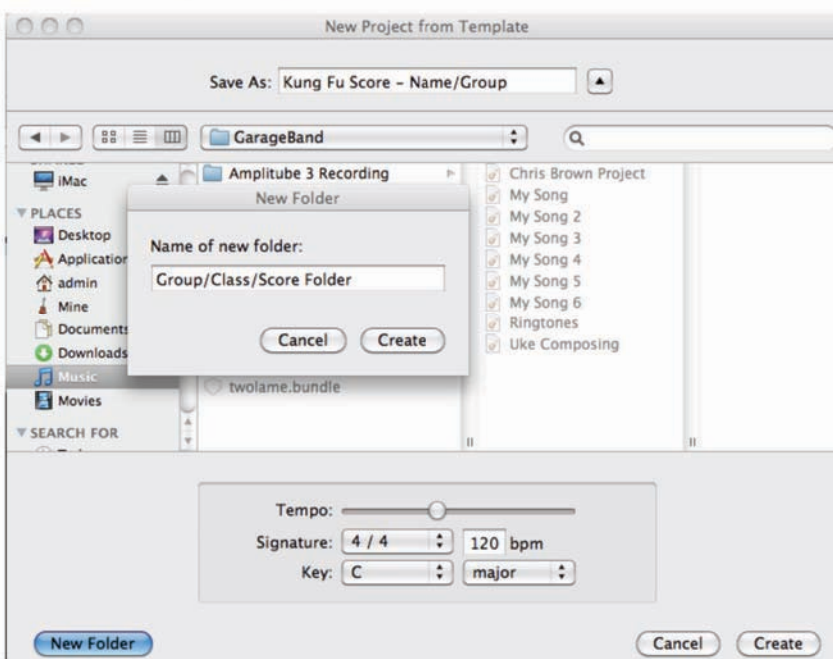
<http://www.youtube.com/watch?v=yfM238xR2sE>

> Opening a Film Score Project

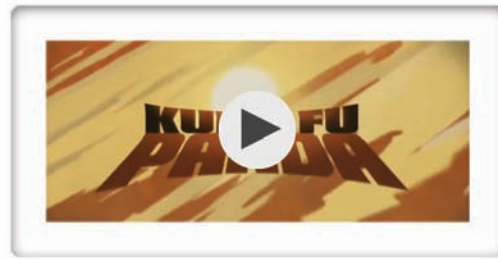


- Open GarageBand from the Dock
- Create a >New Project >Movie
- Once the project has loaded go to >File >Save As

> Saving Project to a New Folder

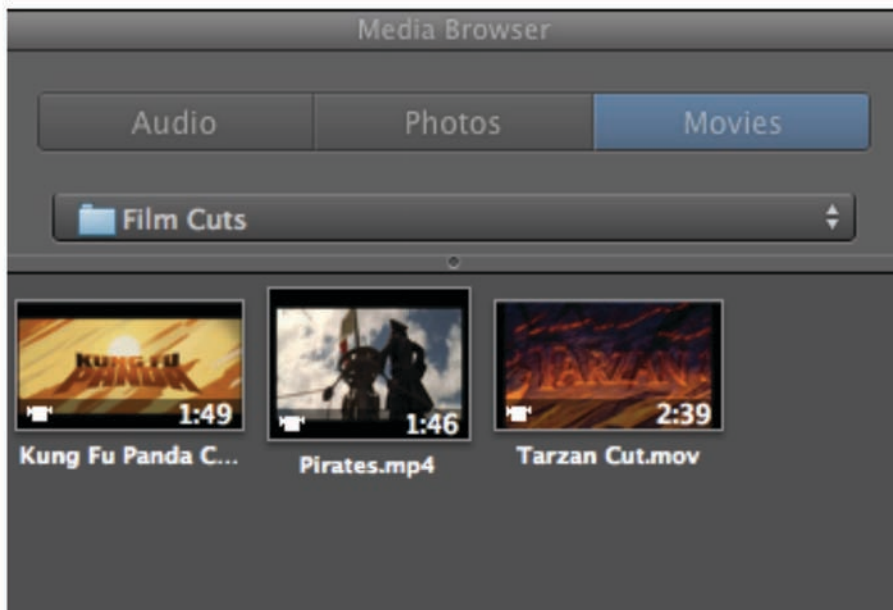


- If you are by yourself or in a group save the file as >Kung Fu Score_Name/Group so it can be handed in and marked later
- Save the project in a new folder of the same name (this is where you will put the movie clip)

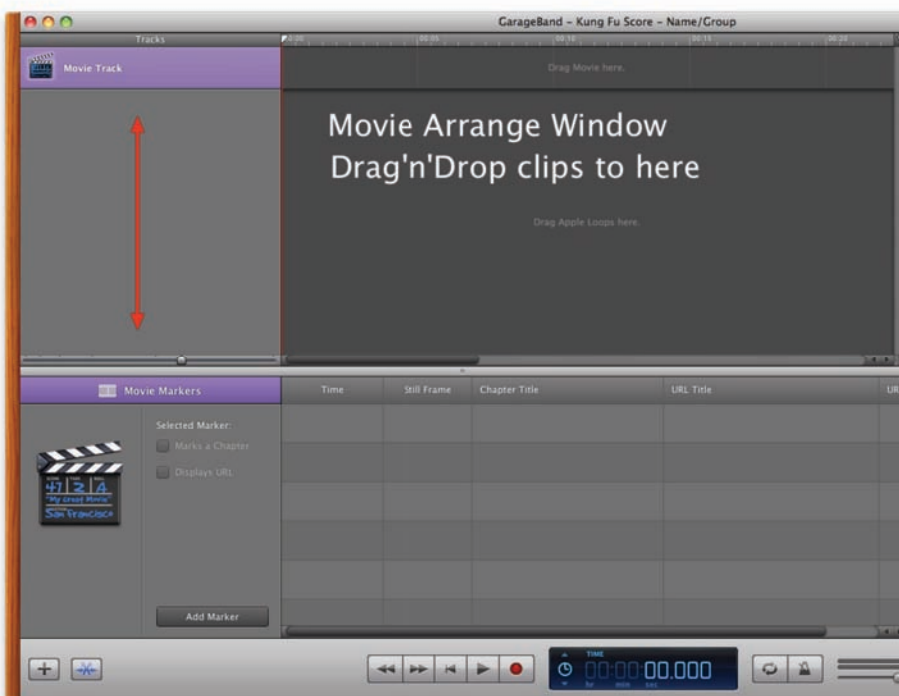


Group/Class/Score Folder

> Downloading & Importing a Video Track



- If your movie clip is on a school server or online, [download it](#) and move it to your groups project folder (as above)
- If the movie clip is already in your >Home >Movies Folder you will see it in the *Media Browser* of GarageBand (Left)



- Drag the movie clip to the Movie Arrange Window either from:

> Media Browser Pane
> Group Project Folder

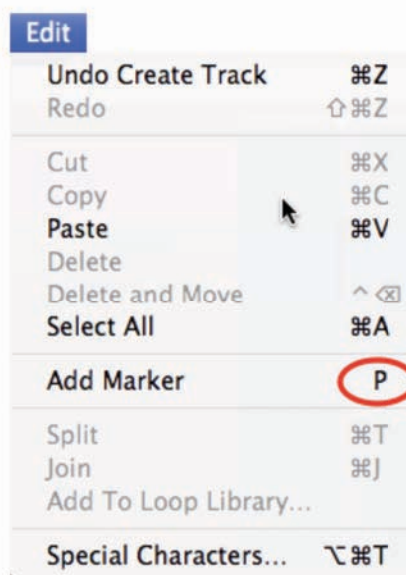
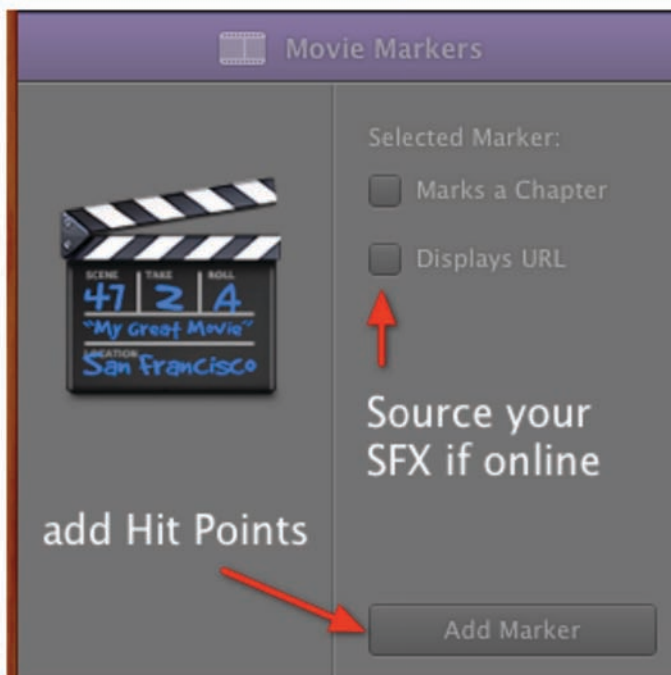
- GarageBand will automatically map the scene changes to a timeline and adds a detachable video window. Press *Play* and see!



Project Steps

Please refer to this video for Foley Stage Effects:
<http://vimeo.com/11436985>

> Adding Hit Points for SFX



Don't forget the simple creation tools of cutting and pasting + hit 'p' for hit points

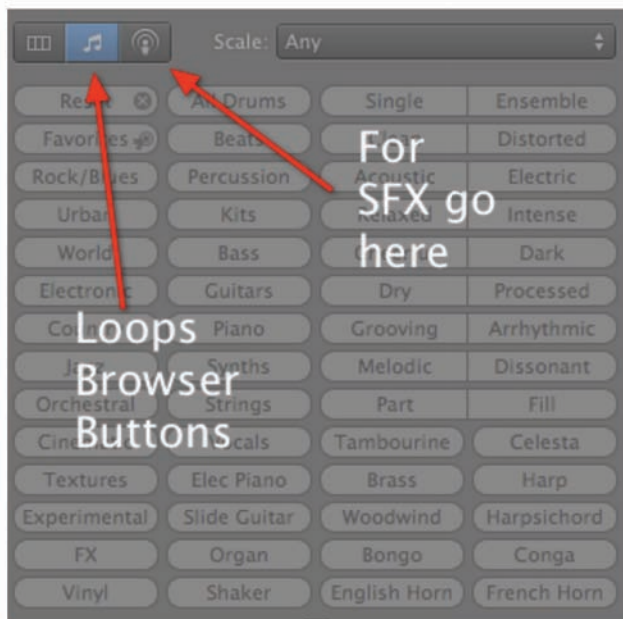
Once you clip has been loaded and you have SAVED your project complete the following steps:

1. Watch the clip taking note of key moments that will require a Foley Stage Sound Effect (SFX)
2. On the second time you watch the clip hit >P every time you see that important SFX moment (e.g. coin dropping)
3. Hit Points will help you gather sounds for a particular moment in the clip
4. You are to then search through GarageBand's sound effects and using your knowledge of sound editing make them fit into each hit point
5. If you want more sounds visit your >Applications folder where you should find installed *Sound Librarian*. >Open this and >Search for the sounds you want
6. Once you have downloaded the sounds drag them into your group folder before importing them to the Movie Arrange Window

* [Sound Librarian URL](#) is where you can install the software for your OS

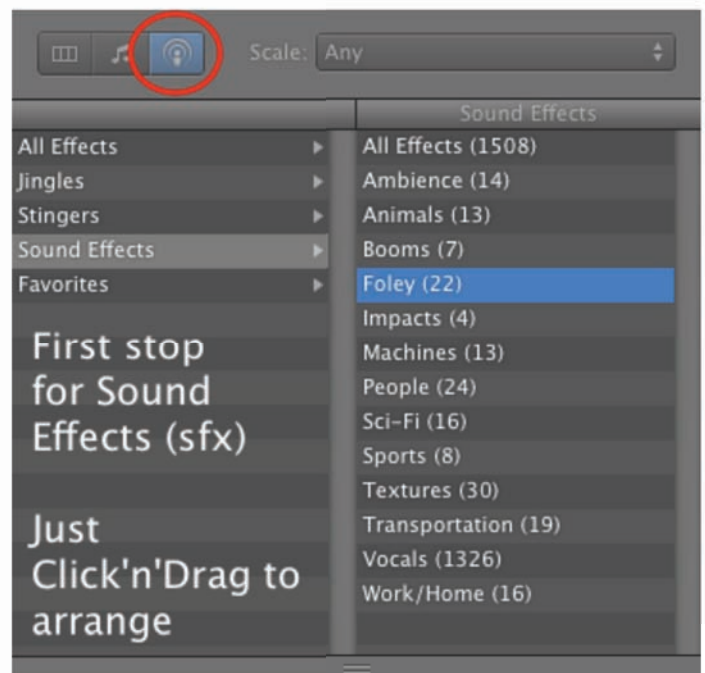


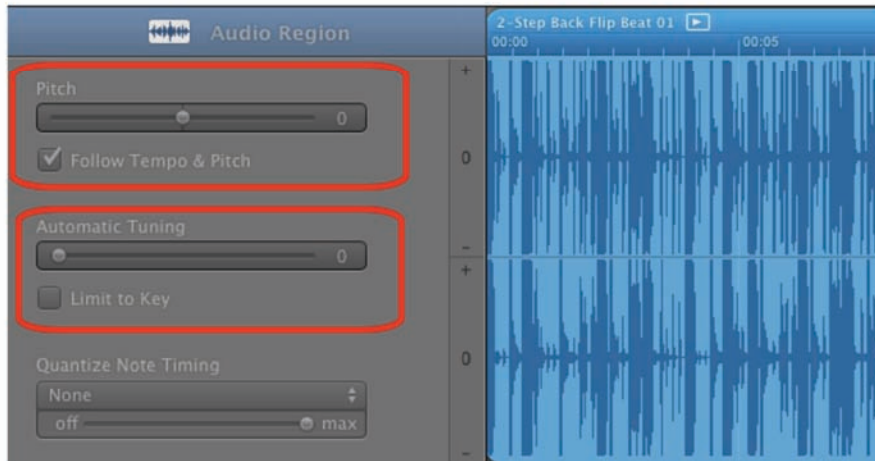
> Find, Add & Edit Sounds for SFX



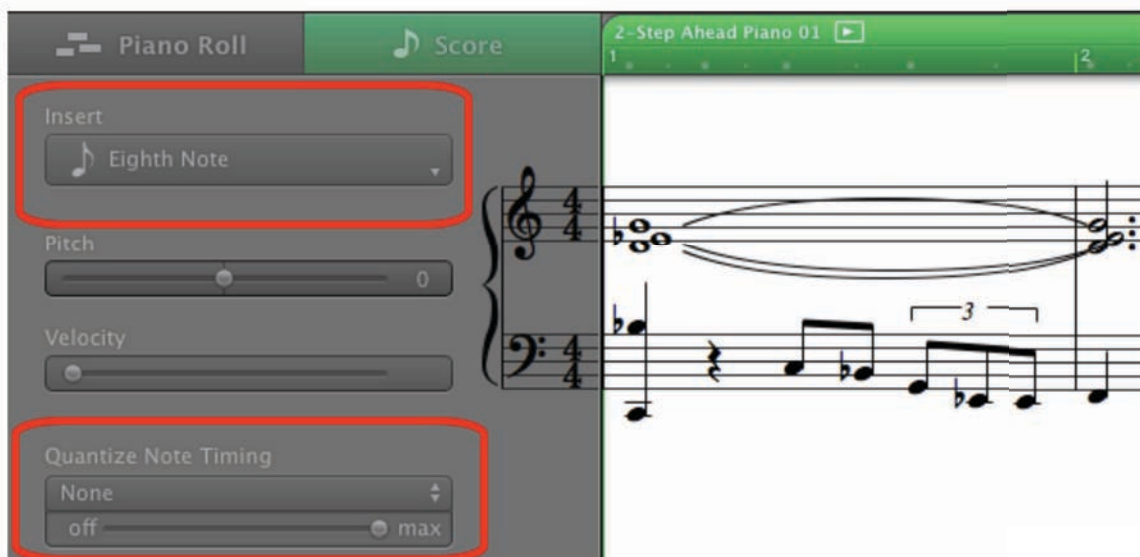
- Located at the top right hand side of GarageBand when you hit > Loop Browser Button (bottom 'eye')
- Depending on the Jam Packs installed you may have more or less samples

- There are many many sound effects in GarageBand, just drag'n'drop them onto the Movie Arrange Window to add them near your Hit Points
- Some will require editing so use the Track Editor Button to do this (below)
- If you drag sound effects from Sound Librarian use the Track Editor to edit them too





- You can edit any track in GarageBand, using the Track Edit Button and by remembering what Blue or Green represents (also Orange/Purple for later).
- As seen above you can edit the actual notes of MIDI files if they are green OR you can cut and paste the Blue Audio Wave files
- In the Left Hand track views you can also graphically alter the tracks Volume or Panning
- Using your past experience in the Blues Compositions make the loops fit the action using the timeline



Ideas & Ways to Compose



- > Adding Background Music Via Loops
- > Editing Loops & Regions
- > Adding MIDI, Audio & Voice-Overs

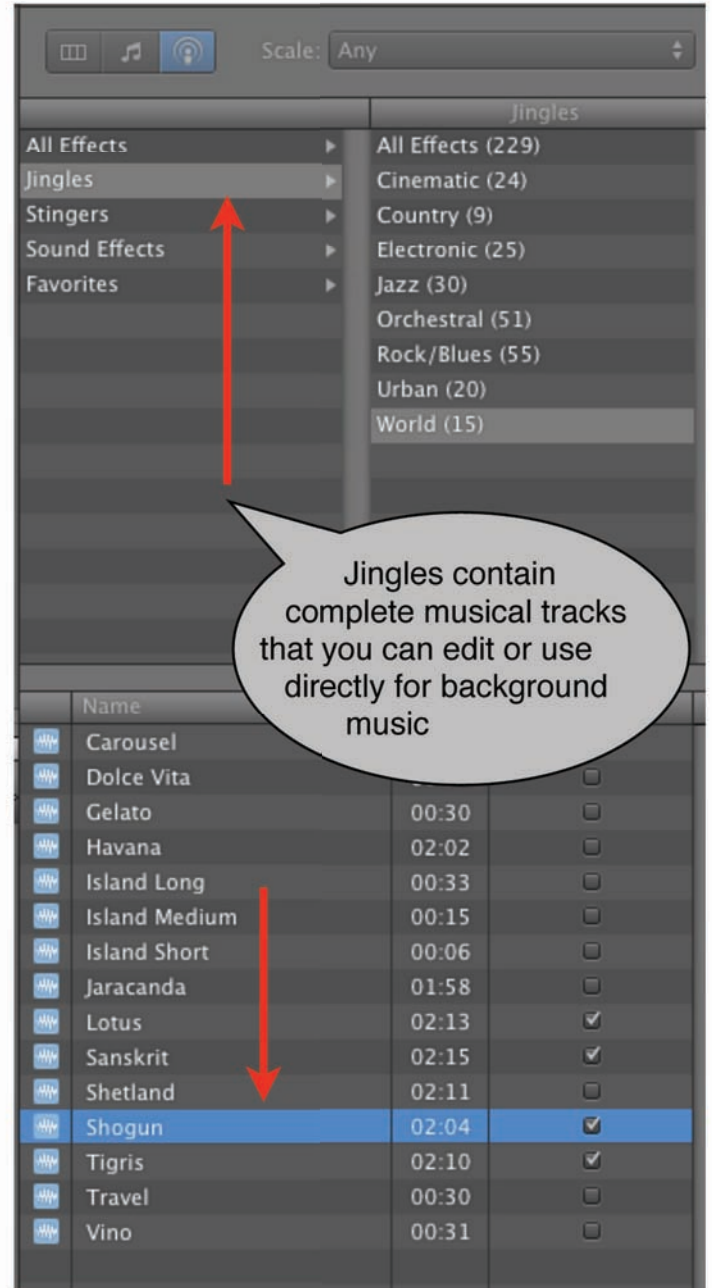
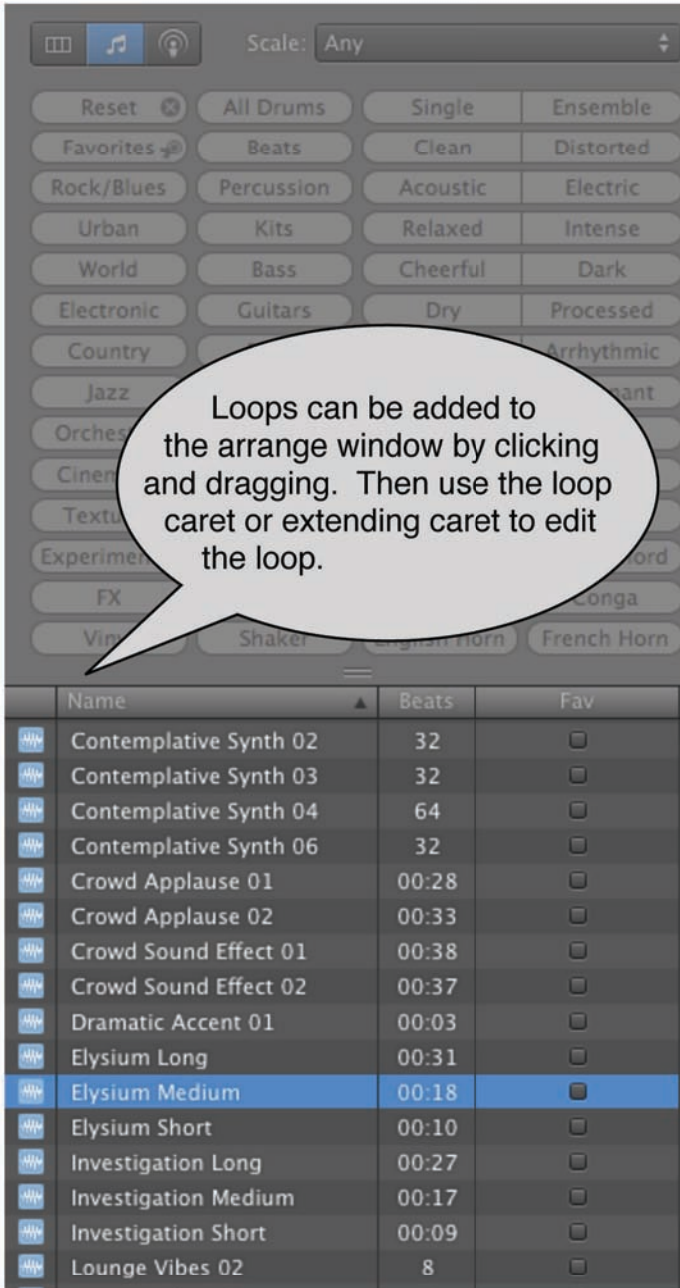
Chapters Six, Seven & Eight are rolled under the heading of *Ideas & Ways to Compose*

- Once you have added in and edited all the sound effects you nominated via hit points start to decide what musical effect you would like to create with your score.
 - a) Oriental?
 - b) Indian?
 - c) Dance Vibe?
 - d) Rock
 - e) Orchestral



Use the loops button to search for suitable loops

- Adding Loops are up to your personal preference but remember they need to *fit* the action and the sound effects need to be heard *clearly* (use the graphic volume editor)
- Try to stick to a single style and not change loops quickly. You are trying to create a background *atmosphere*
- Some Loops contain sound effects that can be copied and pasted for action scenes



- As you start to edit the loops length, panning, volume and tuning, try using the *Groove Track* feature if you have a *Drum Track* or *Jingle* going through the film clip. This locks all tracks in-time to it!





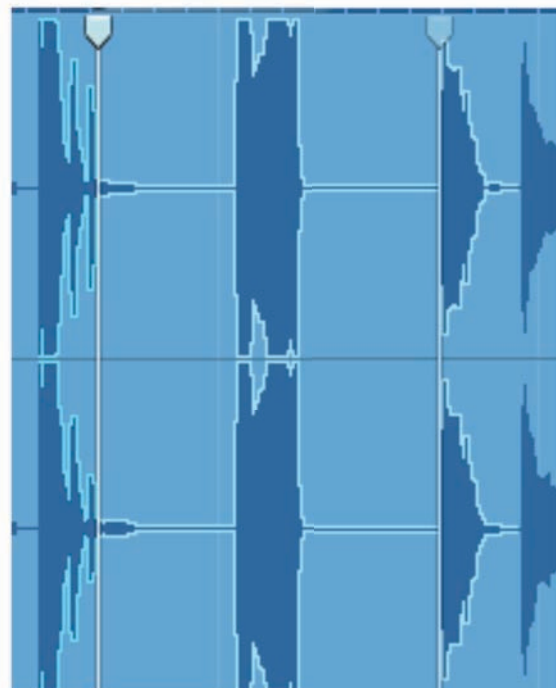
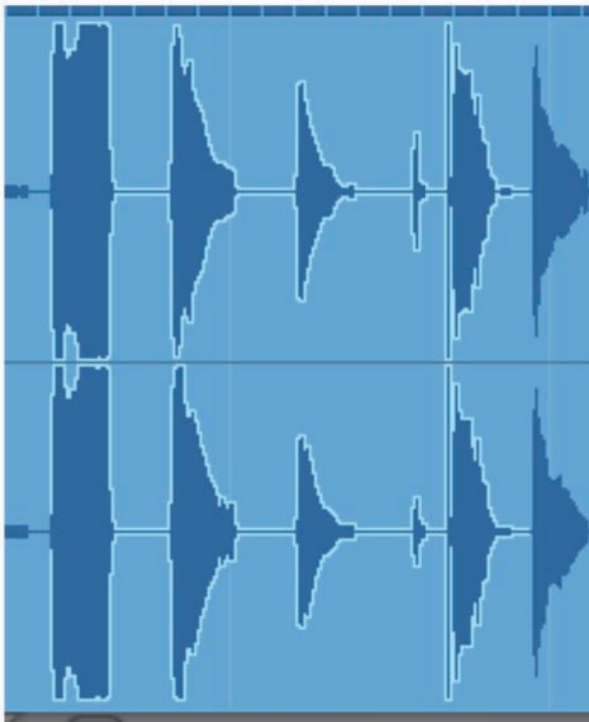
Editing Options include:

- a) Piano Roll Editor for MIDI (green loops)
- b) Flex Time editing for AUDIO (blue loops)
- c) As well as adding effects in the Track Info Window >Edit



Below are two of the same sections taken from an audio loop.

The left hand involves pulling the audio wave to the end of the bar, the right hand involves pulling it back to the start of the bar. This can now be accomplished in GarageBand 2011.



> Adding MIDI & AUDIO Files

- a) You could add a MIDI file that you find on the internet of some Chinese Folk Music for example, drag it into your movie arrange window and it will turn into a Green MIDI Loop for editing



Get some traditional Chinese MIDI files here:

<http://faculty.pittstate.edu/~yliu/music/Mchinese.html>

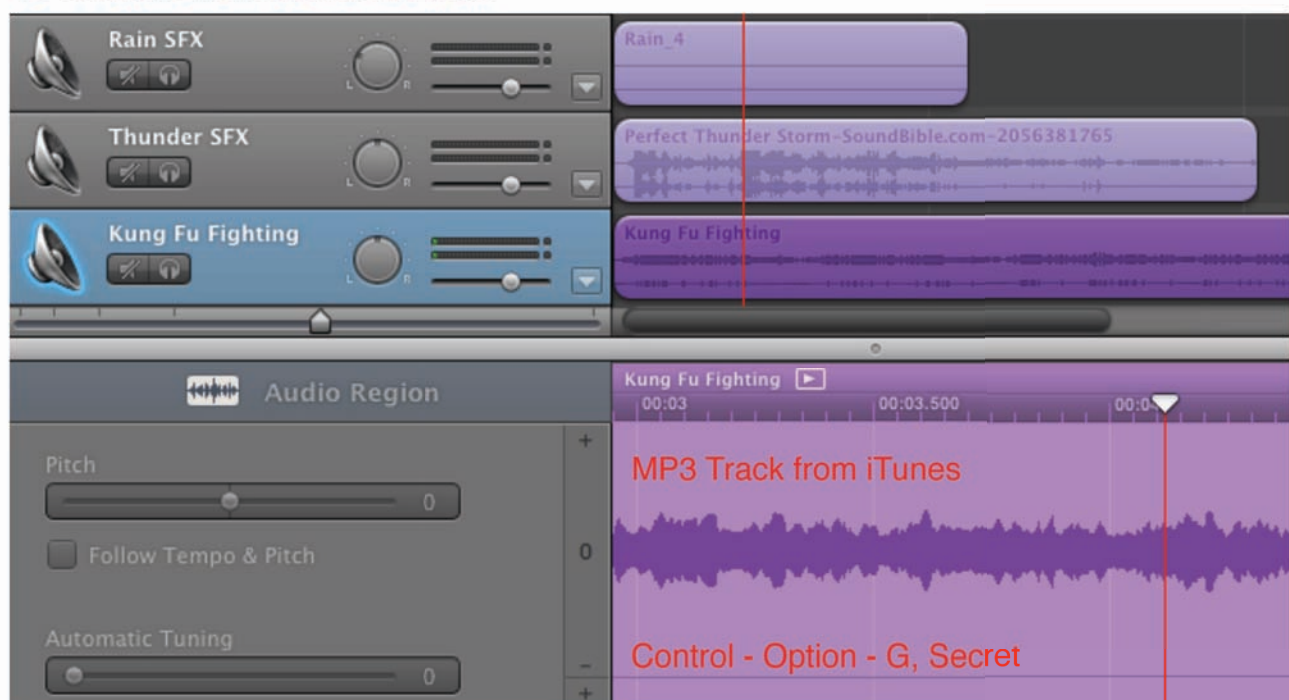
- b) You could buy from iTunes *Kung Fu Fighting*, import the track into GarageBand for editing and it would turn into an Orange Audio track to add to your Score (notice mine are purple, its a secret)



The MIDI File contained three tracks so GarageBand added them all



SFX Tracks from Sound Librarian





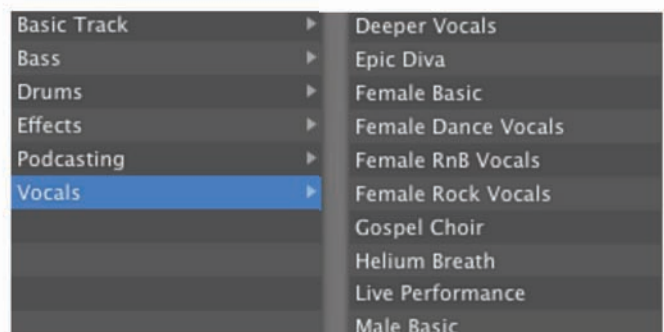
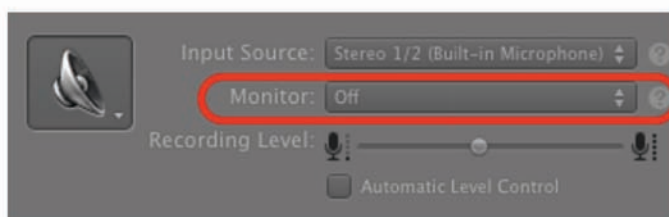
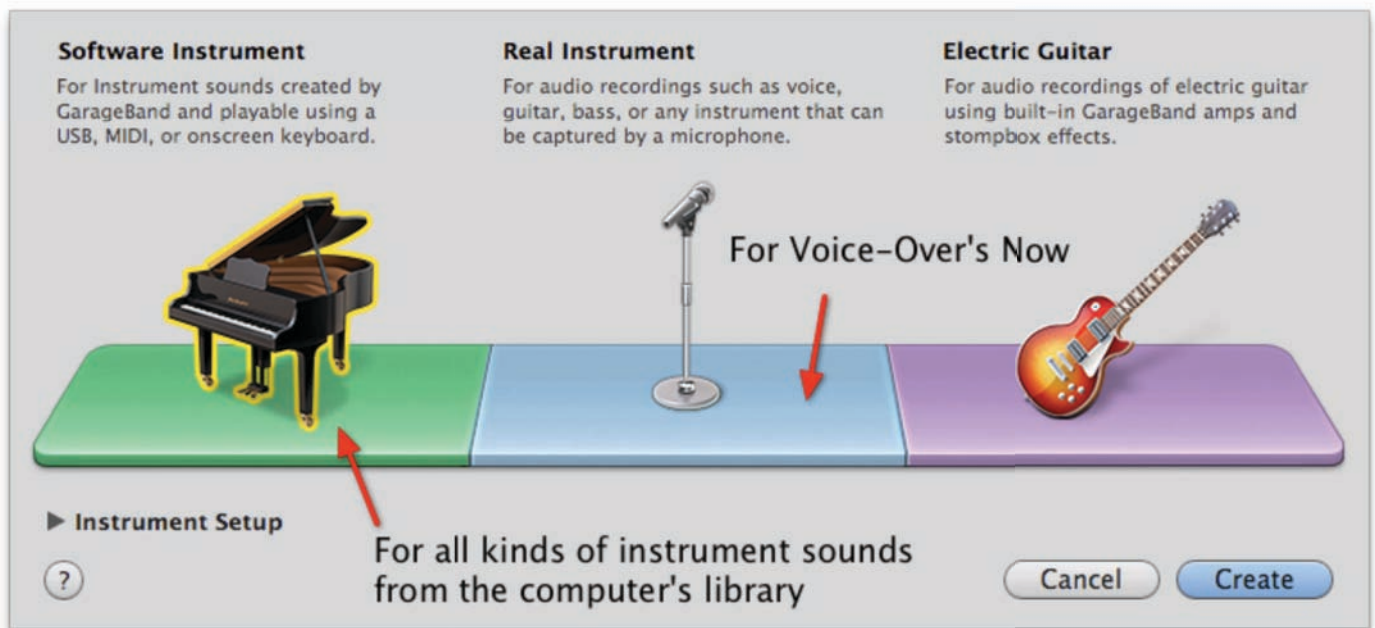
> Adding Voice-Overs

Once you have added your SFX, made some background music and edited your own tracks here comes the most fun!

Watch on YouTube the original opening for *Kung Fu Panda* and take note of the spoken dialogue, "There is no price for awesomeness."

Either re-create the dialogue or add your own using the following easy steps.

1. Create a *Real Instrument Track* from >Track >New Track
2. Make sure you use headphones to listen to your composition
3. Turn *Off* monitoring to prevent feedback and sound leaking from your computer to the recording of the voice
4. Try to find a quite time in the room or at recess because now you hit the big red record button and speak in the new dialogue (it will show up in the arrange window as an audio wave)
5. Finally, once it is recorded try to add some vocal effects using the Track Info button >Vocals>Deeper Vocals etc.

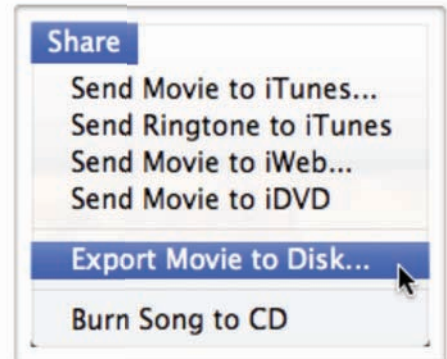


Exporting & Presenting



At last you have a working film score with SFX, background music, audio and maybe even a clever voice-over. What next?

1. Go through and adjust all the levels of the sounds (volume, panning etc) so that each sound and effect blends nicely to the next
2. When all is awesome! Go to Share > Export Movie to Disk...



Export your movie to disk.

Video Settings: **Full Quality**

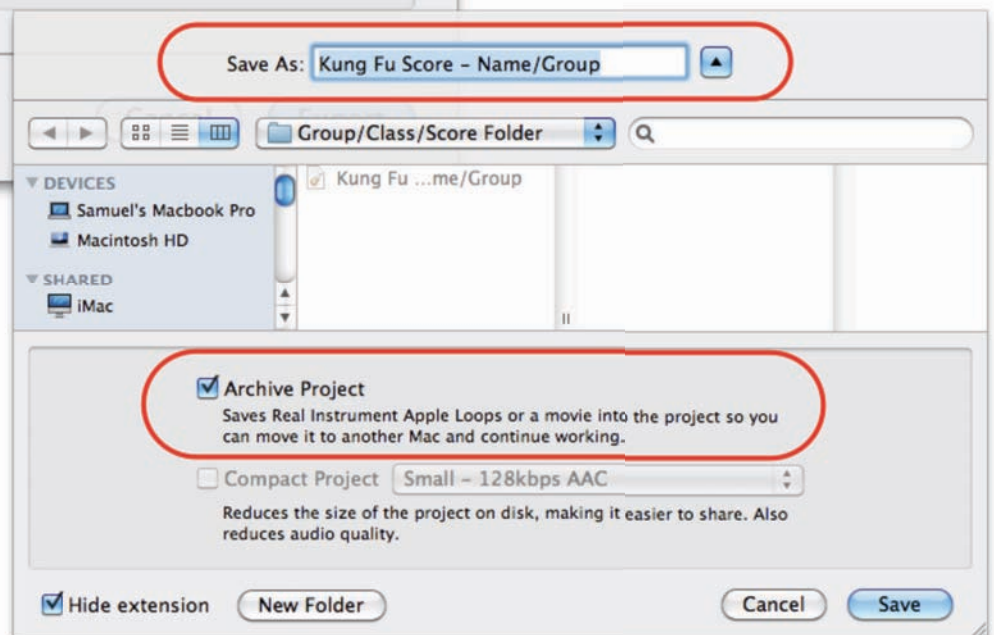
Use original video resolution. Nothing changes.
Details: 25 frames per second, size: 720 x 404,
audio: AAC, 192kbps, Stereo. Estimated size:
20.1MB.

3. Choose Full Quality for Video Settings
4. Save to your Project Folder

Submit your Legendary Score!



Group/Class/Score Folder



> Sources

Images Used in Publication from own library, screenshots or free icons collection. Kung Fu Panda images sourced below:

http://akminerva.files.wordpress.com/2010/03/2008_kung_fu_panda_002.jpg

<http://www.canmag.com/images/front/movies2008/kungfupandap3.jpg>

http://www.entertainmentwallpaper.com/images/desktops/movie/kung_fu_panda27.jpg

http://3.bp.blogspot.com/_HmKIVc7rvPw/SL6Fo1rz1dl/AAAAAAAAAEc/xSRROVDiaaY/S1600-R/Kung-Fu-Panda-Wii-01.jpg



> Further Reading

Garageband Online Sources

<http://garageband.maccrate.com/category/tutorials/>

<http://www.officecafe.com/blog/2009/01/using-garageband-to-transpose-a-song-imported-from-itunes/>

<http://www.synthtopia.com/Articles/GaragebandTips.html>

<http://www.thegaragedoor.com/index.html>

https://stucomp.stanford.edu/garageband_music_tutorial

<http://mac.appstorm.net/how-to/music/getting-started-with-garageband-09/>

http://en.wikiversity.org/wiki/LessonPage:Film_scoring_for_musicians:Spotting_Session

> Want to make Examinations with GarageBand?

<http://wrightstuffmusic.com/2009/06/19/exam-time-in-garageband/>